

# RAIN BOOSTER

Level: 0

Paper Size: 8.5" x 11"



## Instructions

1. Print 2 Booster Packs to create 1 Magic Jr. deck.
2. Cut out all the cards and Tired counters.
3. Cut the dual castles in half to create a 2-color castle.
4. Glue to normal Magic cards (like tokens or basic lands).
5. Put cards in card sleeves.
6. Shuffle and play!

Sea Horse 



Friend - Horse 

*She is strong.*  
*She is fast.*

010 / 054  
MJR • EN / Mod Pinit 

Sea Horse 



Friend - Horse 

*She is strong.*  
*She is fast.*

010 / 054  
MJR • EN / Mod Pinit 

Sea Horse 



Friend - Horse 

*She is strong.*  
*She is fast.*

010 / 054  
MJR • EN / Mod Pinit 

Moon Dolphin  



Friend - Dolphin 

*She can swim.*  
*She can jump.*

011 / 054  
MJR • EN / Mod Pinit 

Moon Dolphin  



Friend - Dolphin 

*She can swim.*  
*She can jump.*

011 / 054  
MJR • EN / Mod Pinit 

Kind Unicorn   



Friend - Unicorn 

*She is good.*  
*She can help.*

012 / 054  
MJR • EN / Mod Pinit 

I'm Busy! 



Spell 

A friend goes home.

*Come back later.*

013 / 054  
MJR • EN / Mod Pinit 

I'm Busy! 



Spell 

A friend goes home.

*Come back later.*

013 / 054  
MJR • EN / Mod Pinit 

More, Please!  



Spell 

Draw 3 cards.

*I want more, please.*

014 / 054  
MJR • EN / Mod Pinit 

Wake Up!   



Spell 

Take another turn.

*Good morning!*

015 / 054  
MJR • EN / Mod Pinit 

Rain



Castle 



016 / 054  
MJR • EN / George Carroll 

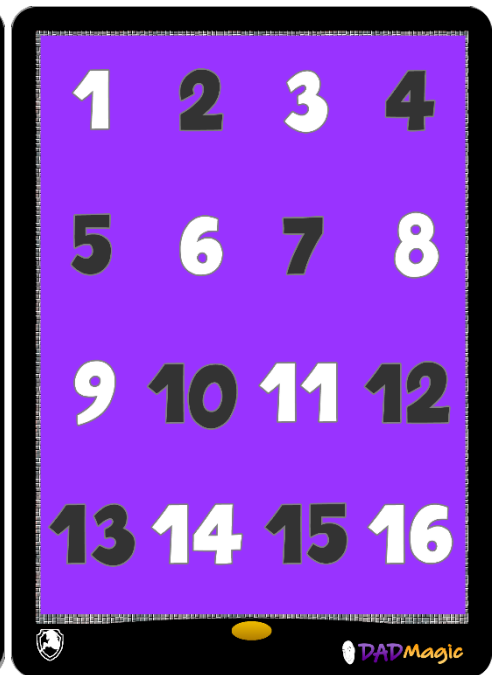
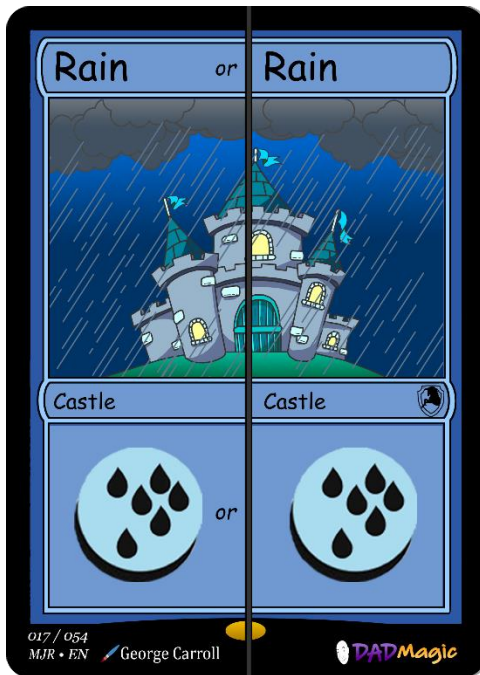
Rain



Castle 



016 / 054  
MJR • EN / George Carroll 



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